

**NOTICE OF REGULAR MEETING  
BOARD OF TRUSTEES  
STERLING CITY INDEPENDENT SCHOOL DISTRICT**

**TO THE BOARD MEMBER ADDRESSED:**

Notice is hereby given that a **Regular Meeting** of the Board of Trustees of the Sterling City Independent School District will be held on Monday, November 9, 2015, at 7:00 PM in the Board Room of the Sterling City ISD Administration Building in Sterling City, Texas.

This notice was posted and filed in compliance with the Open Meetings Law on **Friday, November 6, 2015 at 7:00 p.m.**

*Bob Rauch*

Superintendent

For the Sterling City ISD Board of Trustees

**--- OFFICIAL AGENDA ---**

The items to be discussed or considered, or upon which any formal action may be taken are as follows. Agenda items do not have to be taken in the same order as listed.

- 1. CALL TO ORDER - ESTABLISH A QUORUM**
- 2. OPEN FORUM**
- 3. REPORTS AND PRESENTATIONS**
  - A. Elementary Principal Report
    - a. Campus Update
  - B. Secondary Principal Report
    - a. Campus Update
  - C. Superintendent Report
    - a. Closed on sale of Waxahachie house
    - b. Board Training
    - c. Claw-back Litigation Update
- 4. ITEMS FOR DISCUSSION AND CONSIDERATION**
  - A. Bond Construction and Design Planning
  - B. Consent Agenda

a. Minutes from previous meeting(s)

Regular Meeting Minutes - August 10, 2015

Regular Meeting Minutes - October 5th, 2015

Called Meeting Minutes - October 15, 2015

Called Meeting Minutes - November 2, 2015

b. Financial report

C. Budget Amendment(s)

D. Annual Conflict of Interest Statements

E. District Vision Statement

F. 2015-2016 Emergency Management Plan

G. Resolution - Governor appointment of new Commissioner of Education

H. Next Board Meeting Date

**5. ADJOURNMENT**

Note: During the course of the meeting, should a discussion of any item on the agenda be held in executive or closed session, the Board may convene in such executive or closed session by law, "*Texas Government Code, Chapter 551*". All final actions, decisions, or votes shall be made in open session.